





Al-SW-Hackhathon **4.12.2023 Tampere**

10-11

Opening &

Assignments

16-18

Presentations & **Evaluations**

18-19

Winner declaration









Agenda

- 09.30 10.00: Coffee & Tea and Networking
- 10.00 11.00: Challenges and Teams and Assigments
- 11.00 16.00: Demo & Presentation creation
- 15.30 16.00: Coffee & Tea and Team setups

Teams: It's time to finnish and deliver you presentation

- 16.00 18.00: Demos & Presentations & Evaluations
- 18.00 19.00: Winner declaration and Networking



Challenges (and their pitches)

- Challenge A
 - Al Scene Text Analyzer -- Twinverse / Arttu Julin
- Challenge B
 - Al generated News -- Satakunnan Viikko & Fiilaamo / Samu Vahteristo
- Challenge C
 - Virtual Ark for species by AI agents -- The Evangelical Lutheran Church of Finland / Stiven Naatus
- Challenge D
 - Household energy profiling -- SEIntS research group / Janne Harjamäki

Al Scene Text Analyzer

Explore the possibilities of Al-based text extraction to understand real-world scenes



STREET, BUILDING AND VEHICLE SIGNAGES

> INFORMATION BOARDS

Use

Cases?

K Keras EQUIPMENT

SAFETY AND DIRECTION SIGNAGES

Urban planning, infrastructure management, emergency response, automated documentation...



Outline of the challenge

- Al library Implementation
 with diverse image dataset
- 2) Data output investigation
- 3) Functionality evaluation
- 4) Results wrap-up



Challenge D: Household energy profiling

Backgrounds for challenge

- SEIntS and energy efficiency in buildings
- Flexibility in energy consumption
- Spot electricity for household customers

 Al solution for household profiling about it's energy usage data and to generate tips to

fine tune profile better





Coaches and support

- •Coaches:
 - Challenge A: Bohdan Velychko
 - Challenge B: Kim Huovinlahti
 - Challenge C: Steven Naatus
 - Challenge D: Janne Harjamäki
 - University presentative: Petri Rantanen (Postdoctoral Research Fellow)

- Tool support:
 - YOKOT.AI: Mikko Lehtimäki

- Overall support:
 - Mika Saari
 - José Siqueira
 - Zeeshan Rasheed





TOOLS (tips)

- YOKOT.AI
 - Best RAG architecture in Finland? Softlandia / Julia Bondarchik
- ChatGPT
 - Free version (3.5) available, requires account via student's own email
 - OpenAI-API (non-free) services available, but reguires team to have/use their own account

- Google Bard
 - Possible API available via Python package? Basic version is free?

YOKOT.AI



YOKOT.AI

Private & secure Generative AI solution for business use.

- Quickly validate use cases
- 24h deployment
- Chat with internal knowledge
- Generate documentation
- Automate workflows



Julia Bondarchick, MSc Head of Product, Al Solutions

YOKOT.AI API

Private, secure, scalable, flat fee integration API utilizing Azure OpenAI & other models that have good performance.

- REST API ready to bring LLM capabilities to your solution
- Data security
- RAG (retrieval augmented generation)
- Hosted in Softlandia's or in your Azure environment

Use cases

- Integration to existing solutions
- RAG is built and optimized by Softlandia - you can focus on building new solutions on top of it

Softlandia expertise

Top notch GenAl & ML competence.

- LLM library expertise
- RAG, VectorDB, LLM methods
- Benchmarks
- Price / performance optimization
- Designing enterprise level solutions security, scalability



Mikko Lehtimäki, PhD Founder, Chief Data Scientist



Hacking time...

- Make memos for your attemps, success and failures
- Create a solution or an application as a result
- Don't forget presentation, it's the most important element for your teams evaluation
 - Take audience into account, and make it easy to understand!
 - Keep it tight, you have only 10 minutes to impress us all



Teams and their Assignments

Team	Team names and members	Team's Assignment (Challenge)	Class (working space)
1	Masood: Masood Ahmadi, Jannaten Nayem	В	A07
2	Laundry: Long Nguyen, Thi Vu, Rui Liu	(withdrawal)	(withdrawal)
3	Catbot: Matti Linna, Andrew Barnett	В	A07
4	Pythonic: Muhammad Kamran, Bingxiang Chen, Saara Saaninkoski	D	A06
5	Al Alchemists: Chalih Haputhantrige, Nardos Estifanos	A	A07
6	SIK: Abdullah Mohammad Ashraf, Ayman Khan, Affira	A	A07
7	Non-Duo: Benke Hargitai, Rafin Akther Utshaw	С	A06
8	Plantagen: Roope Mantere, Vertti Nuotio	D	A06
9	NES: Eero Laine, Saurabh Chauhan	В	A07



Demo & Presentation creation phase starts...

 Let's give them some privacy to do their magic...

- Thank you for participating our event's first broadcast
- This stream will end at 11.15 (or 12.15 at latest)
- We'll be back at 16.00 with another broadcast stream
- Check your event page links again at 15.50





Al-SW-Hackhathon 4.12.2023 Tampere

16-18

Presentations & Evaluations

18-19

Winner declaration









Demos & Presentations & Evaluations

- 3
 - 2
- 1
- stop

- Presentation and Questions
 - Short presentations (8-10 min)
 - Jury questions (max 5 min)
- Evaluation consist of following elements
 - 0-2 points for software content (documentation, technical solution)
 - 0-8 points for AI usage (creation, innovation) and clear presentation

We'll show you

flags for last

minutes

(10-3-2-1-stop)

- 0-1 point for reached solution compared to given challenge
- 0-1 Superpoint on Professor Abrahamsson's Impression
- → For total score team can reach 0-12 points



Teams and their Presentations

Team	Team names and members	Team's Prese	ntation (Challenge)	
5	Al Alchemists: Chalih Haputhantrige, Nardos Estifanos	A	Optimal Presentation (
6	SIK: Abdullah Mohammad Ashraf, Ayman Khan, Affira	Α	Anonymous we have 4 challenges, A, B, C and D. Challen challenge c has 1 team, challenge d has 2 te presentations so that each challange is press ChatGPT To determine an optimal order for the prese 1. Each challenge (A, B, C, and D) should be p 2. We want to minimize the waiting time for te challenges. 3. We need to account for the number of team	
1	Masood: Masood Ahmadi, Jannaten Nayem	В		
3	Catbot: Matti Linna, Andrew Barnett	В		
9	NES: Eero Laine, Saurabh Chauhan	В		
7	Non-Duo: Benke Hargitai, Rafin Akther Utshaw	С		
4	Pythonic: Muhammad Kamran, Bingxiang Chen, Saara Saaninkoski	D	Given that Challenge A has 2 teams, B has 3 we can arrange the presentations in the foll 1. Start with Challenge A, since it's the first in A.	
8	Plantagen: Roope Mantere, Vertti Nuotio	D	2. Move on to Challenge B. Present all three to 3. Proceed to Challenge C. Present the only to	
2	Laundry: Long Nguyen, Thi Vu, Rui Liu	(withdrawal)	Finally, present the two teams from Challer This order ensures that each challenge is p	
			i i i i i i i i i i i i i i i i i i i	

Optimal Presentation Order

Anonymous

we have 4 challenges, A, B, C and D. Challenge A has 2 teams, challenge B has 3 teams, challenge c has 1 team, challenge d has 2 teams. Give an optimal order for presentations so that each challange is presented in order

6 ChatGPT

To determine an optimal order for the presentations, we need to consider a few factors:

- 1. Each challenge (A, B, C, and D) should be presented in order.
- 2. We want to minimize the waiting time for teams, especially those involved in multiple
- 3. We need to account for the number of teams in each challenge.

Given that Challenge A has 2 teams, B has 3 teams, C has 1 team, and D has 2 teams, we can arrange the presentations in the following order:

- 1. Start with Challenge A, since it's the first in order. Present both teams from Challenge
- 2. Move on to Challenge B. Present all three teams from Challenge B.
- 3. Proceed to Challenge C. Present the only team from Challenge C.
- 4. Finally, present the two teams from Challenge D.

This order ensures that each challenge is presented in sequence (A, B, C, D) and allows for a smooth transition between challenges without unnecessary delays.

However, if there are teams participating in multiple challenges, it would be helpful to know that in order to further optimize the schedule. For example, if a team is in both Challenge A and Challenge B, you might want to schedule their presentations in B immediately after A to reduce their waiting time.



Presentations from teams...



Jury's evaluation forms and scoreboards

- Evaluation consist of following elements
 - 0-2 points for software content (documentation, technical solution)
 - 0-8 points for AI usage (creation, innovation) and clear presentation
 - 0-1 point for reached solution compared to given challenge
 - 0-1 Superpoint on Professor Abrahamsson's Impression
 - → For total score team can reach 0-12 points

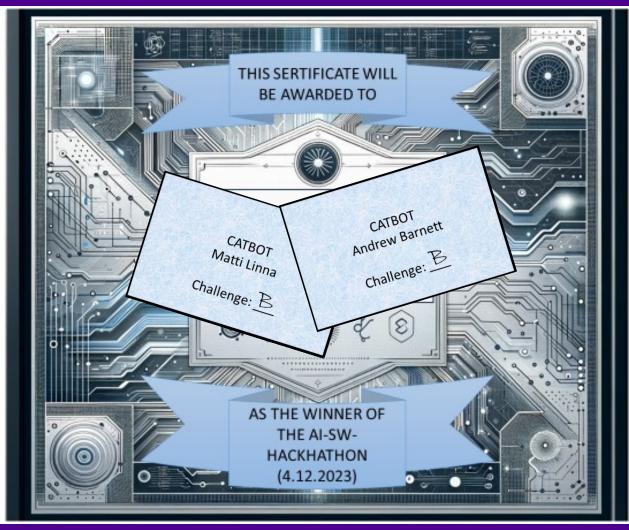


Teams and their score points

Team	Team names and members	Team's (Challenge)	Score Points
1	Masood: Masood Ahmadi, Jannaten Nayem	В	5,5
2	Laundry: Long Nguyen, Thi Vu, Rui Liu	(withdrawal)	
3	Catbot: Matti Linna, Andrew Barnett	В	9,5
4	Pythonic: Muhammad Kamran, Bingxiang Chen, Saara Saaninkoski	D	8,25
5	Al Alchemists: Chalih Haputhantrige, Nardos Estifanos	A	5,5
6	SIK: Abdullah Mohammad Ashraf, Ayman Khan, Affira	Α	6
7	Non-Duo: Benke Hargitai, Rafin Akther Utshaw	С	6,25
8	Plantagen: Roope Mantere, Vertti Nuotio	D	5,25
9	NES: Eero Laine, Saurabh Chauhan	В	6,75



Hackhathon event Winner!











Thank you for parcipating in our event!

We would also like to thank the companies and organizations that participated in the event. With their help, we got so much better at the content.



Satakunnan Viikko & Fiilamo

Evangelical Lutheran Church of **Finland**

